# The Story of the World Activity Book Two

The Middle Ages

From the Fall of Rome to the Rise of the Renaissance

# Edited by Susan Wise Bauer



With activities, maps, and drawings by: Suzanne Bryan, Sara Buffington, Sheila Graves, Lisa Logue, Justin Moore, Tiffany Moore, Sarah Park, Kimberly Shaw, Jeff West, and Sharon Wilson



#### © 2003, 2007 Peace Hill Press All rights reserved.

No part of this work may be reproduced or transmitted in any form or by any means, electronic or mechanical, including photocopying and recording, or by any information storage or retrieval system without prior written permission of the copyright owner unless such copying is expressly permitted by federal copyright law, or unless it complies with the Photocopying and Distribution Policy on page vii.

Address requests for permissions to make copies to: info@peacehillpress.com Please include a phone number or e-mail address when contacting us.

Printed in the U.S.A.
ISBN-13: 978-1-933339-13-9
ISBN-13 (looseleaf edition): 978-1-933339-14-6

#### ALSO BY SUSAN WISE BAUER

#### The Story of the World

History for the Classical Child (PEACE HILL PRESS)

Volume 1: Ancient Times (revised edition, 2006)

Volume 2: The Middle Ages (revised edition, 2007)

Volume 3: Early Modern Times (2004)

Volume 4: The Modern Age (2005)

#### The Well-Educated Mind

A Guide to the Classical Education You Never Had (W.W. NORTON, 2003)

#### Though the Darkness Hide Thee

(MULTNOMAH, 1998)

#### WITH JESSIE WISE

#### The Well-Trained Mind

A Guide to Classical Education at Home (REVISED EDITION, W.W. NORTON, 2004)

For more on Susan Wise Bauer, visit her website, at www.susanwisebauer.com

To find out more about *The Story of the World* series and other titles published by Peace Hill Press, visit our website at www.peacehillpress.com.

Rick Soldin at Electronic Publishing Services, Inc., assisted in composition and page design.

### **Table of Contents**

Photocoping and Distribution Policy ......vii

How to Use This Activity Book	viii
Pronunciation Guide for Reading Aloud	xi
Parent's Guide (see "Chapters" list below for chapter contains:  • Encyclopedia Cross-References  • Review Questions  • Narration Exercise  • Additional History Reading  • Corresponding Literature Suggestions  • Coloring Page  • Map Work  • Activities	
Map Answer Key	254
Student Pages	SP 1
Student Review Cards	
	pters
1 — The Glory That Was Rome	Chapter 3 — Christianity Comes to Britain
in The Story of the World text	in The Story of the World text
in The Story of the World text (revised)	in <i>The Story of the World</i> text (revised)
Activity Book Parent's Guide	Activity Book Parent's Guide
Map Answer Key	Map Answer Key
Coloring Page SP 2	Coloring Pages SP 11, 12
Review Card SP 176	Review Card SP 176
10.10.1 Out a	1 0 1 1 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1

Chapter 4 — The Byzantine Empire

Blank Student Map......SP 14 

Review Card ...... SP 176

Chapter 1 —

Chapter 2 — The Early Days of Britain

in The Story of the World text......25

in The Story of the World text (revised) ......9

Activity Book Parent's Guide......6

Blank Student Map......SP 6

Coloring Page ...... SP 7

Review Card ...... SP 176

Chapter 5 — The Medieval Indian Empire	Chapter 11 — The Kingdom of the Franks
in <i>The Story of the World</i> text	59 in <i>The Story of the World</i> text
in The Story of the World text (revised)	in <i>The Story of the World</i> text (revised)
Activity Book Parent's Guide	25 Activity Book Parent's Guide
Map Answer Key	255 Map Answer Key
Blank Student MapSP	22 Blank Student Map
Coloring PageSP	23 Coloring Page
Review Card	Review Card
Chapter 6 — The Rise of Islam	Chapter 12 — The Islamic Invasion
in <i>The Story of the World</i> text	
in <i>The Story of the World</i> text (revised)	• •
Activity Book Parent's Guide	
Map Answer Key	
Blank Student MapSP	
Coloring PageSP	-
Review Card	
Chapter 7 — Islam Becomes an Empire	
in <i>The Story of the World</i> text	Chapter 13 — The Great Kings of France in <i>The Story of the World</i> text
in <i>The Story of the World</i> text (revised)	
Activity Book Parent's Guide	
Map Answer Key	
*	
Blank Student Map SP	-
Coloring Page SP Review Card SP	
Chapter 8 — The Great Dynasties of China	Chapter 14 — The Arrival of the Norsemen
in The Story of the World text	• •
in <i>The Story of the World</i> text (revised)	
Activity Book Parent's Guide	
Map Answer Key	
Blank Student Map	*
Coloring Page	
Review Card	Review Card SP 178
Chapter 9 — East of China	Chapter 15 — The First Kings of England
in <i>The Story of the World</i> text	99 in <i>The Story of the World</i> text
in The Story of the World text (revised)	in <i>The Story of the World</i> text (revised)
Activity Book Parent's Guide	46 Activity Book Parent's Guide
Map Answer Key	256 Map Answer Key
Blank Student MapSP	35 Blank Student Map
Coloring PageSP	36 Coloring Pages
Review Card	177 Review Card
Chapter 10 — The Bottom of the World	Chapter 16 — England After the Conquest
in <i>The Story of the World</i> text	in <i>The Story of the World</i> text
in <i>The Story of the World</i> text (revised)	
Activity Book Parent's Guide	Activity Book Parent's Guide
Map Answer Key	256 Map Answer Key
Blank Student MapSP	
Coloring PageSP	38 Coloring Page
Review CardSP	177 Review Card

Chapter 17 — Knights and Samurai		Chapter 23 — The First Russians	
in <i>The Story of the World</i> text	169	in <i>The Story of the World</i> text	227
in The Story of the World text (revised)	152	in The Story of the World text (revised)	208
Activity Book Parent's Guide	95	Activity Book Parent's Guide	130
Map Answer Key	258	Map Answer Key	259
Blank Student Map	SP 69	Blank Student Map	SP 92
Coloring Pages	SP 70, 71	Coloring Page	SP 93
Review Card	SP 178	Review Card	SP 179
Chapter 18 — The Age of Crusades		Chapter 24 — The Ottoman Empire	
in <i>The Story of the World</i> text	177	in <i>The Story of the World</i> text	235
in The Story of the World text (revised)	160	in The Story of the World text (revised)	215
Activity Book Parent's Guide		Activity Book Parent's Guide	
Map Answer Key	258	Map Answer Key	259
Blank Student Map		Blank Student Map	
Coloring Page		Coloring Pages	
Review Card		Review Card	
Chapter 19 — A New Kind of King		Chapter 25 — The End of the World	
in <i>The Story of the World</i> text	191	in <i>The Story of the World</i> text	247
in <i>The Story of the World</i> text (revised)		in <i>The Story of the World</i> text (revised)	
Activity Book Parent's Guide		Activity Book Parent's Guide	
Map Answer Key		Map Answer Key	
Blank Student Map		Blank Student Map	
Coloring Page		Coloring Page	
Review Card		Review Card	
Chapter 20 — The Diaspora		Chapter 26 — France and England at War	
in <i>The Story of the World</i> text	203	in The Story of the World text	255
in <i>The Story of the World</i> text (revised)		in <i>The Story of the World</i> text (revised)	
Activity Book Parent's Guide		Activity Book Parent's Guide	
Map Answer Key		Map Answer Key	
Blank Student Map		Blank Student Map	
Coloring Page		Coloring Page	
Review Card		Review Card	
Chapter 21 — The Mongols Devastate the Eas			
in <i>The Story of the World</i> text		Chapter 27 — War for the English Throne in <i>The Story of the World</i> text	263
in <i>The Story of the World</i> text (revised)		in <i>The Story of the World</i> text (revised)	
Activity Book Parent's Guide		Activity Book Parent's Guide	
Map Answer Key		Map Answer Key	
Blank Student Map		Blank Student Map	
Coloring Page		Coloring Pages	
Review Card		Review Card	
	01 1/ /		
Chapter 22 — Exploring the Mysterious East in <i>The Story of the World</i> text	219	Chapter 28 — The Kingdoms of Spain and I in <i>The Story of the World</i> text	•
in <i>The Story of the World</i> text (revised)		in <i>The Story of the World</i> text (revised)	
Activity Book Parent's Guide		Activity Book Parent's Guide	
Map Answer Key		Map Answer Key	
Blank Student Map		Blank Student Map	
Coloring Page		Coloring Page	
Review Card		Review Card	

Chapter 29 — African Kingdoms		Chapter 35 — The Renaissance	
in The Story of the World text	281	in <i>The Story of the World</i> text	339
in The Story of the World text (revised)	261	in The Story of the World text (revised)	318
Activity Book Parent's Guide	166	Activity Book Parent's Guide	201
Map Answer Key	261	Map Answer Key	262
Blank Student Map	. SP 123	Blank Student Map	SP 140
Coloring Page	. SP 124	Coloring Page	SP 147
Review Card	. SP 180	Review Card	SP 181
Chapter 30 — India Under the Moghuls		Chapter 36 — Reformation and Counter Ref	ormation
in <i>The Story of the World</i> text	293	in <i>The Story of the World</i> text	
in <i>The Story of the World</i> text (revised)		in <i>The Story of the World</i> text (revised)	327
Activity Book Parent's Guide		Activity Book Parent's Guide	
Map Answer Key		Map Answer Key	
Blank Student Map		Blank Student Map	
Coloring PagesSP 1		Coloring Pages	
Review Card		Review Card	
Chapter 31 — Exploring New Worlds		Chapter 37 — The New Universe	
in <i>The Story of the World</i> text	301	in <i>The Story of the World</i> text	35
in <i>The Story of the World</i> text (revised)		in <i>The Story of the World</i> text (revised)	
Activity Book Parent's Guide		Activity Book Parent's Guide	
Map Answer Key		Map Answer Key	
Blank Student Map		Blank Student Map	
Coloring Page		Coloring Pages	
Review Card		Review Card	
Chapter 32 — The American Kingdoms		Chapter 38 — England's Greatest Queen	
in <i>The Story of the World</i> text	311	in <i>The Story of the World</i> text	369
in <i>The Story of the World</i> text (revised)		in <i>The Story of the World</i> text (revised)	
Activity Book Parent's Guide		Activity Book Parent's Guide	
Map Answer Key		Map Answer Key	
Blank Student Map		Blank Student Map	
Coloring Page		Coloring Page	
Review Card		Review Card	
Chapter 33 — Spain, Portugal, and the New World		Chapter 39 — England's Greatest Playwright	
in The Story of the World text		in The Story of the World text	
in <i>The Story of the World</i> text (revised)		in <i>The Story of the World</i> text (revised)	
Activity Book Parent's Guide		Activity Book Parent's Guide	
Map Answer Key		Map Answer Key	
Blank Student Map		Blank Student Map	
Coloring Page		Coloring Page Review Card	
	. 31 101		
Chapter 34 — Martin Luther's New Ideas		Chapter 40 — New Ventures to the Americas	
in The Story of the World text		in <i>The Story of the World</i> text	
in <i>The Story of the World</i> text (revised)		in <i>The Story of the World</i> text (revised)	
Activity Book Parent's Guide		Activity Book Parent's Guide	
Map Answer Key		Map Answer Key	
Blank Student Map		Blank Student Map	
Coloring Pages		Coloring Pages	
Review Card	. SP 181	Review Card	51′ 182

#### Chapter 41 — Explorations in the North

in The Story of the World text	391
in The Story of the World text (revised)	370
Activity Book Parent's Guide	240
Map Answer Key	264
Blank Student Map	SP 164
Coloring Pages	SP 165, 166
D : 0 1	CD 100

#### Chapter 42 — Empires Collide

in The Story of the World text	40
in <i>The Story of the World</i> text (revised)	37
Activity Book Parent's Guide	
Map Answer Key	
. ,	
•	
Blank Student Map  Coloring Pages  Review Card	SP 168, 10

#### PHOTOCOPYING AND DISTRIBUTION POLICY

The illustrations, reading lists, and all other content in this Activity Book are copyrighted material owned by Peace Hill Press. Please do not reproduce reading lists, etc. on e-mail lists or websites.

For families: You may make as many photocopies of the maps and other Student Pages as you need for use WITHIN YOUR OWN FAMILY ONLY. Peace Hill Press publishes a separate set of Student Pages—which includes all maps, games, flags, timelines, and other consumable pages from the Activity Book. (These cost \$11.95 for Volume 2. ISBN 978-1-933339-16-0.) It is often more economical for you to buy these separate pages than to photocopy the entire consumable section of the Activity Book. If you would like to purchase these, visit our website, at peacehillpress.com. Photocopying the pages so that the Activity Book can then be resold is a violation of copyright.

Schools and co-ops MAY NOT PHOTOCOPY any portion of the Activity Book. Smaller schools usually find that purchasing a set of the pre-copied Student Pages for each student is the best option. Other schools may purchase a licensing fee (\$100 per volume, per year) that allows unlimited school and co-op duplication. For more information, please contact Peace Hill Press: e-mail info@peacehillpress.com; phone 1.877.322.3445.

#### How to Use This Activity Book

History is the most absorbing and enthralling story you can tell a young child, because it's true. A good history narrative is as strange and wondrous as a good fairy tale. Kings, queens, mummies, wooden horses, knights, and castles can be as fascinating as giants and elves—but they *really existed*!

In classical education, history lies at the center of the curriculum. The chronological study of history allows even small children to learn about the past in an orderly way; after all, the "best way to tell a story," as the King tells Alice in *Alice in Wonderland*, "is to begin at the beginning and go on to the end." When the study of literature is linked to history, children have an opportunity to hear the stories of each country as they learn more about that country's past and its people. History teaches comprehension; young students learn to listen carefully, to pick out and remember the central facts in each story. History even becomes the training ground for beginning writers. When you ask a young student to narrate, to tell back to you the information he's just heard in his own words, you are giving him invaluable practice in the first and most difficult step of writing: putting an idea into words.

This activity guide is designed to go along with Volume Two of Susan Wise Bauer's *The Story of the World: History for the Classical Child.* Think of each section in *The Story of the World* as a "springboard" into the study of world history. This book provides you with a simple, chronological overview of the progression of history. It isn't intended to be complete, but when you do history with young students, you're not aiming for a "complete" grasp of what happened in the Middle Ages. Instead, you want to give the child an enthusiasm for history, a basic understanding of major cultures, and an idea of the chronological order of historical events.

#### Using This Activity Book at Home

The Activity Book has two sections: a parents' guide in the front, and consumable Student Pages in the back. (Note the page numbers at the bottom of each page to see what section you're in.) For each section in *The Story of the World*, follow this pattern:

- 1) Read the child one section from *The Story of the World*. Longer chapters are divided into several sections; each section is appropriate for one session of history. Good readers can read the section to you instead.
- 2) Review Questions: These test the student's comprehension. When he has thoroughly studied the chapter, he should answer these questions orally without looking at the book. Encourage him to answer in complete sentences when possible. This is training in reading comprehension (and it will help you evaluate whether the child is listening with attention and whether he's really understanding what he's reading). Answers given are approximate; accept any reasonable answer. You can also make up your own questions.
- 3) Narration Exercise: Have the child tell you in two to five sentences what the history lesson was about. You can prompt the child with the Review Questions. Encourage the child to include the major facts from the history reading, but not EVERY fact. We have supplied sample narrations simply to give some idea of acceptable answers, not to imply that your child's narration should match word for word!
  - Write down the child's narration if the child is not writing independently. Good writers can be asked to write the narration down themselves. To help with this process, listen carefully to the child's narration and repeat it back to her while she writes; this will help with "writer's block." For any given section, you can instead ask the child to draw a picture of her favorite part of the history lesson and then describe the picture to you. Write the description at the bottom of the picture. Put the narration or the picture in a History Notebook—a looseleaf notebook that will serve as the child's record of her history study.
- 4) When you have finished both sections of a chapter, stop and do additional reading and activities on the topic covered by that chapter. This Activity Book provides titles of books that you can find at your library for additional history reading, as well as maps, hands-on activities, and other projects. Some topics have many more resources available than others. Ask your local librarian for further suggestions.

When you reach a topic that has a wealth of interesting books and activities connected to it, stop and enjoy yourself; don't feel undue pressure to move on. Check your local library for titles before buying. The recommended titles range in difficulty from books for reading aloud to first graders to advanced books appropriate for fourth graders to read independently. When appropriate, ask the child to draw pictures, to narrate, or to complete brief outlines about the additional reading as well. Put these pictures and narrations into a three-ring History Notebook. This should begin to resemble the child's own one-volume history of the world. Don't ask the child to narrate every book or she'll grow frustrated; use this as occasional reinforcement for a topic she finds particularly interesting.

Because students from a wide range of grades will be using this Activity Book, we have tried to provide a range of activities, appropriate for different levels. Some are more appropriate for younger students; others will require more indepth thought. We encourage you to select the projects that are most appropriate for you and your students.

- 5) **Maps:** Almost every section in Volume One of *The Story of the World* has an accompanying map activity. A blank map is in the Student Pages; an answer key showing the correct, completed maps begins on page 254.
- 6) We have provided **encyclopedia cross-references** to the appropriate pages in *The Kingfisher Illustrated History of the World, The Kingfisher History Encyclopedia* (revised), *The Usborne Book of World History*, and *The Usborne Internet-Linked Encyclopedia of World History*. Use these books for additional supplemental reading, especially for those topics that don't have extensive lists of age-appropriate library books.
- 7) Choose appropriate titles from the recommended literature lists and read these with your child. Classical philosophy discourages the use of "reading textbooks" which contain little snippets of a number of different works. These textbooks tend to turn reading into a chore—an assignment that has to be finished—rather than a wonderful way to learn more about the world. Instead of following a "reading program," consider using the "real books" from these literature lists. Following each title is a range of grades showing the appropriate reading level (RA=read aloud, IR=independent read).
- 8) Every four chapters, you should take one history class to prepare your history review cards. Photocopy the history cards (use stiff cardstock for longer-lasting cards) and cut them out; have the student color the picture. After the cards are completed, use them once or twice a week to review material already covered.
- 9) Optional: You can administer written tests (available separately from Peace Hill Press) if you desire a more formal evaluation or wish to develop your child's test-taking ability.

#### Multilevel Teaching

The Story of the World series is intended for children in grades 1–4, but is often used by older students: Volume One is written primarily for grades 1–4; Volume Two for grades 2–5; Volume Three for grades 3–6; Volume Four for grades 4–8. The maps and many of the activities in this book are also appropriate for children in grades 4–8. To use The Story of the World as the center of a multilevel history program, have your older child independently do the following: Read The Story of the World; follow this with the appropriate pages from the Kingfisher History Encyclopedia; place all important dates on a timeline; and do additional reading on his or her own level. For more book lists and detailed directions on classical education methods for both elementary and middle-grade students, see The Well-Trained Mind: A Guide to Classical Education at Home, by Jessie Wise and Susan Wise Bauer (revised edition, W.W. Norton, 2004), available from Peace Hill Press (www.peacehillpress.com) or anywhere books are sold.

#### An Important Note for Parents

Families differ in their attitudes towards teaching myths, in their willingness to view partially clothed people in ancient art, and in their sensitivity towards the (inevitable) violence of ancient times. We suggest that you skim through the activities in this book, glance through the literature that we recommend, and skip anything that might be inappropriate for your own family. In addition, both the *Kingfisher History Encyclopedia* and the *Usborne Internet-Linked Encyclopedia of World History* contain a number of pages on prehistoric peoples that may not agree with your family's convictions about humankind's beginnings. If this might pose a problem for you, preview these books before purchasing or using them.

#### Using This Book in the Classroom

Although this Activity Book was initially designed to be used by homeschooling families, it adapts well to the classroom. Following are suggestions on how each chapter may be taught:

- 1) The teacher reads aloud a chapter section while the students follow along in their own books. When you reach the end of a section, ask the review questions provided in this book to selected students. Depending upon the length of a chapter, you may read the entire chapter in one day or break it up over two days.
- 2) Using the review questions and chapter tests as a guide, type up a list of facts that the students should memorize, perhaps employing a fill-in-the-blank format. Give one to each student to help her prepare for the upcoming test. If you would like to administer formal tests, you can purchase them separately from Peace Hill Press.
- 3) Have the students do the map exercises.
- 4) Select one or two activities. Some are more appropriate for classroom use than others.
- 5) Each day there should be an oral or written review. You can make it fun by playing oral quizzing games such as "Around the World," "Last One Standing," or "Jeopardy!"
- 6) On the last day before the test, have the students color their chapter review cards.
- 7) Test the students.
- 8) Periodically review past lessons so your students will remember history chronologically.

## Pronunciation Guide for Reading Aloud

Abbot Cuibert - AB uht QUEE bair

Aborigine - AB uh RIJ uh nee

Abu Bakr — AH boo BAH kur

Aegean Sea – uh JEE uhn (sea)

Agincourt - AHJ in kor

Agra - AH gruh

Ajanta caves - ah JAHN tuh (caves)

Akbar - AHK bar

Al Bakri – ahl BAHK ree

Aljama – AHL haw muh

Al-Amin - ahl ah MEEN

Al-Andalus - Ahl AN duh loos

Alcuin - AL kwin

Alhambra – ahl HAM bruh

Allah – AHL uh

Allemanni – all uh MAH nee

Almagest - AL muh jest

Al-Mansur – al man SEWER

Amaterasu – AH mah tay raw soo

Amerigo Vespucci - ah MAIR ee go ves PEW chee

Ananias Dare - AN uh NYE uhs (Dare)

Anne Boleyn - (Anne) bowl INN

Anne of Cleves - (Anne of ) KLEEVZ

Antimony - AN tim OH nee

Aotearoa – ah oh TEER oh ah

Archbishop - ARCH BISH uhp

Asgard - AS gard

Augustine - AWE guh steen

Aztec - AZ tek

Babur the Tiger — BAW bur (the Tiger)

Baghdad - BAG dad

Barbarian – bar BEAR ee un

Bards - BARDZ

Bayeux tapestry - bye YUH (a mix between "yoo"

and "yuh")

Bedouin - BED oo in

Beijing - BAY jing

Beowulf - BAY uh WOLF

Berber – BUR bur

Birbal – BUR bul

Bjarni – BYAR nee

Blondel – blon DEL

Bubonic – boo BON ihk

Buddha - BOO duh

Byzantine Empire – BIZ un teen (Empire)

Byzantium – bih ZAN tee uhm

Caffa - KAH fuh

Caliph - KAY lif

Canterbury - KANN tur burr ee

Castile – kah STEEL

Catherine of Aragon – (Catherine of ) ARR uh gone

Catherine Parr - (Catherine) PAR

Celts - KELTS

Chandragupta - CHAHN druh GOOP tuh

Charlemagne - SHAR luh MAYN

Charles Martel - (Charles) mar TELL

Chieftain - CHEEF tuhn

Clotilda – kluh TIL duh

Clovis - KLO vis

Coliseum - KOHL ih SEE uhm

Conquistador – kon KEE stah DOR

Constantinople – kahn stan tuh NOH pul

Coronation - KOR uh NAY shun Ghazi – GAH zee Cracow - KRAK ow ("ow" rhymes with "cow") Giovanni Boccaccio – jee oh VAH nee boh KAH chee oh Craith - KRAYTH Gladiator - GLAD ee ay tuhr Croatan - CROW uh tan Goth - GAHTH Cuzco - KOOZ coe Granada – graa NAH duh Daimyo – DIE me oh (quickly slur syllables together) Grendel - GREN dul Dais - DAY is Gulshan – GOOL shahn Danube - DAN yoob Gupta dynasty – GOOP tuh (dynasty) Dauphin - doh FAN ("fan" with "a" like "apple"; Guthorm - GOO thorm barely say the "n") Delhi - DEH lee Hagia Sophia - HAH zhee ah SOH fee ah ("zh" sound is like Zsa Zsa Gabor) Diaspora – dye AS pur uh Haiku – HI koo (say "hah-ee" very quickly) Diocletian - dye oh KLEE shun Hajj - HAZH ("zh" sound is like Zsa Zsa Gabor) Donnacona – DAHH nah KOH nah Halfdan - HALF dan ("hal" of HALF rhymes with El Cid - EHL SID "shall;" "dan" is like DANiel) Emir of Cordova - ay MEER (of) KOR doh vuh Hegira - HEH zheera ("zh" sound as above) Emu – EE moo Hernan Cortes – ayr NANN kor TEZ Ethelbert - ETH uhl burt Hernando De Soto – ayr NAN doh day SO toh Ethelred - ETH uhl red Himalayas – HIM uh LAY uhz Ferdinand Magellan - (Ferdinand) muh JEL uhn Honingi - HOE neen ghee Francisco Vasquez de Coronado – fran SIS koh VAS Horns of Hattin - (Horns of) hat TEEN kez day kor oh NAH doh Hrothgar - HRAHTH gahr Fresco - FRESS koh Huayna Capac - WHY nah kah PAHK Frigg - FRIG Huns - HUNZ Gabriel - GAY bree uhl Hyde Abbey - HIDE AB ee Galileo Galilei – ga lih LAY oh ga lih LAY ee (the "a" in "ga" is like "apple") Humayan – hoo MY ahn Ibn Athir – IB uhn ah THEER Galleon - GAL ee uhn Ganges - GAN jeez Ibn Batuta – IB uhn bah TOO tah Garderobe - GARD er ohb Incas - EEN kuhz Gaul - GAWL Inti – IN tee Genghis Khan - JENG gihs KAHN Isabella – IZ uh BEL uh

Islam – iz LAHM

Ghana - GAH nuh

Istanbul – IS tahn bool Maximilian – mack sih MIH lee ahn Jabal Tariq – JAH buhl tair EEK Mayan empire - MY ahn Jacques Cartier – ZHAHK kar tee AY Mead - MEED Mecca - MEHK uh Jane Seymour – (Jane) SEE more Jerusalem – juh ROO suh luhm Medina - muh DEE nuh Johannes Gutenberg – yo HAN uhs GOO tuhn burg Mediterranean Sea - MED ih tuh RAY nee uhn Mehmed the conqueror - MEH med (the conqueror) John Cabot – KAB uht Joyeuse – zhoy OOS ("zh" as in Zsa Zsa Gabor) Merovius – meh ROH vee uhs or may ROH vee uhs Julius Caesar – JEWL ee yus SEE zuhr Midgard serpent - MID gard Justinian – juhs TIN ee uhn Micmacs - MIHK macks Kamikaze - KAH mih KAH zee Ming - MEENG Moghul - MOH guhl Katanas – kah TAH nahs Khans - KAHNZ Montezuma - MOHN tih ZOO muh Kiev - KEE ef Moor – moohr Koran - kuh RAN Morocco - muh ROK oh Kritovoulos - kree TOH vuh lohs Mosaic - moh ZAY ik Kublai Khan – KOO blai KAHN Mosque – mosk Kumargupta – koo mahr GOOP tah Muhammad – moo HAM uhd Muslims - MUZ lims Lake Texcoco – (lake) tex KOH koh Newfoundland - NEW fuhn luhnd Lancastrian - lang KAS tree uhn Leicester Abbey – LES tur AB ee Niccolo - NEEK koe low Leif Ericsson – LEAF ER ik suhn Nicholas Copernicus – (Nicholas) koe PUR ni kus Leo Africanus – ahf rih KAHN us Niña – NEE nyah Norsemen – NORS mehn ("nors" rhymes with "horse") Li Yuan – LEE yoo AHH Lutetia Parisiorium – loo TEE shee ah payr iss OR Nottingham - NOT ing uhm ee um Oasis - oh AY sis (plural: Oases - oh AY sees) Macbeth - mac BETH Oda Nobunaga – OH dah NO boo NAH gah Magna Carta - MAG nuh KAR tuh Odin - OH dihn Mali – MAH lee Okuninushi - OH koo nee NOO shee Manco Capac - MAHN koh kaw PAHK Onsen - OHN sehn Mansa Musa - MAWN saw MOO saw Orthodox - OR thuh doks Maori - MOU ree ("mou" rhymes with "cow") Ostrogoth - OS truh gahth Marianas Islands - MAIR ee AN uhs (Islands) Othello - oh THELL oh

Ottoman - OT uh muhn Santa Maria - SANN tuh muh REE uh Pachamama - PAH chah mah mah Saracen – SAYR uh suhn Paekche – PIKE shay Sawm – sahm Pagoda Kofuku-ji – pah GOH dah koh foo KOOH jee Saxons - SAK suns Pax Romana - PAHKS roh MAH nuh Scandinavia - SKAN duh NAY vee uh Pedro Giron - PAY droh hee ROHN Scourge - skurj Peking - pay KING Scriptorium – skrip TOR ee uhm Pinta - PEEN tah Scyldings - SKEEL dings Portcullis – port KUHL ihs Seppuku – sep POO koo Ptolemy - TOHL uh mee (second syllable is slurred) Shahadah - SHAH hah dah Quetzalcoatl - ket SAHL koh ah tul (swallow the "l") Siege engines – SEEJ (engines) Ram Bagh - RAHM BAH Skandagupta - SKAHN dah GOOP tah Ramadan - RAHM uh dahn Skraelings - SKRAY leengs Refectory - rih FEK tuh ree Skymer - SKY mer Relic – REL ik Songhay - SOHNG hye Rheims - REEMZ Sui dynasty – SOO-EE (say quickly) Roanoke Island - ROH uh noak Suleiman - SOO lay mahn Robin of Lockesley - (Robin of) LOX lee Sultan - SUHL tun Roc - ROCK Susano - SOO sah no Sweyn Forkbeard - SVAYN FORK beerd Rodrigo Díaz de Vivar — rohd REE goh DEE ahz day vee VAHR Tag Haza – TAHG ha ZHA ("zh" as in Zsa Zsa Rua - ROO ah Gabor) Rulu - ROO loo Tang Dynasty - TAHNG (dynasty) Rune - ROON Tariq Bin Ziyad – tar EEK bin zuh YAAD Runnymede - RUN ee meed Te Ika-a-Maui – TAY ee ka ah MOW ee ("mow" rhymes with "cow") Rurik - ROOR ik Tenochtitlan – teh NOCH teet lan Saladin - SAL uh deen Terre-neuve - TAYR Noohv (somewhere between Salah - suh LAH "nuhv" and "noov") Salic law - SAH lik (law) Tesserae - TESS er aye Samudragupta - SAH moo drah GOOP tah Thane of Cawdor - THAYN (of ) KAW dore Samurai – SAH moo rye ("rye" is really a quick Thar Desert - TAR (desert) "rah-ee") Theodora - THEE uh DOR uh Sanskrit - SAN skriht

Thialfi - thee AHL fee

Thor - THOR

Thorvald - THOR vuld

Tigris - TYE gris

Timbuktu – TIM buck TOO

Torah - TOR uh

Troy – troi

Tsar – zar

Tyr – tire

Valencia – vuh LEN see uh

Valhalla – val HAL uh

Valkyries – VAL keer eez

Vandals - VAN duls

Varangian Guard – vahr EN jee an (guard)

Vasco da Gama - VAS coe dah GAHM uh

Visigoth - VIZ ih gahth

Vizier – viz EER

Vladimir – VLAD uh meer

Vortigern - VOR tih gurn

Wani - WAH nee

Wessex - WEH siks

Wigwam - WIG wahm

William Caxton - (William) KAKS tuhn

Wittenberg – VIHT en burg

Woden - WOH dun

Xi'an - SHEE ahn

Yakka – YAK uh ("yak" as in "apple")

Yamato Dynasty - yah MAH toh

Yang Chien - YANG shee EN

Yangtze - YANG tzee

Yohanan ben Zakkai — yoh HAH nuhn ben zah KYE

Zakat – zuh KAHT

Zealot – ZEL uht

Xi'an - SHYAN

Xiling Ji - SHEE ling JEE

Yangtze - YANG see or YANG dzu

# The Glory That Was Rome



#### **Encyclopedia Cross-References**

Usborne Book of World History (UBWH), 88–91 Usborne Internet-Linked Encyclopedia of World History (UILE), 186–191, 194–195 Kingfisher Illustrated History of the World (KIHW), 114–119, 126–127, 140–142 Kingfisher History Encyclopedia (KHE),64–67, 80–81

#### WANDERING THROUGH THE ROMAN EMPIRE

#### REVIEW QUESTIONS

What was the most important city of the Roman Empire? (This city was called "The Ruler of the Whole World.") Rome was the most important city of the Roman Empire.

Can you remember one event that took place in the Coliseum? Gladiator fights OR Chariot races OR Fights between lions and soldiers took place in the Coliseum.

What was the leader of Rome called? *The leader of Rome was called the emperor.* 

What does "Pax Romana" mean? Pax Romana means "Roman peace." OR Everybody in the Roman Empire must obey Roman laws.

Did the Celts obey the Pax Romana? No, the Celts rebelled against the Romans.

#### NARRATION EXERCISE

"The Roman Empire was very large and very powerful. The leader of the Roman Empire was called the emperor. Romans had very strict laws that everyone had to obey." OR

"I flew all around the Roman Empire on an imaginary magic carpet. I saw the emperor, Roman roads, and army camps. The Roman Empire was the most powerful empire in the world."

#### THE FALL OF ROME

#### Review Questions

What problem was the Roman Empire having? The Roman Empire became so large that it couldn't fight off invaders.

Why did the Romans call the invading tribes "barbarians"? The Romans called the invaders "barbarians" because the invaders didn't take baths, live in homes, or cook their food.

Can you remember the name of one of the invading barbarian tribes? *The barbarians were called Huns* (OR *Vandals, Goths, Visigoths, Ostrogoths)*.

What did the emperor Diocletian do? He divided the Roman empire into two parts.

What were the two parts of the Roman Empire called? The two parts of the Roman Empire were called the Western Roman Empire and the Eastern Roman Empire.

Did dividing the empire keep the Western Roman Empire strong and protected? *No, the barbarians conquered it anyway.* 

#### NARRATION EXERCISE

- "The Roman Empire got so big it couldn't fight off its enemies. Barbarians invaded it. An emperor decided to divide the Roman Empire into two parts, but the western part was conquered anyway." OR
- "Wandering tribes invaded the Roman Empire. The Romans called them barbarians because they didn't take baths or cook their food. The barbarians conquered Rome."

#### **Additional History Reading**

- Ancient Romans, by Daisy Kerr (Franklin Watts, 1996). An elementary guide to the Roman Empire, with text suitable for beginning readers; large print and color illustrations. (IR)
- Costume of Ancient Rome, by David J. Symons (B. T. Batsford, 1987). This small book is actually a guide for stage costume designers, but children interested in dress will enjoy looking at the color paintings of Romans from all classes and the line drawings of armor, hairstyles, and accessories. (IR)
- Gladiator, by Richard Watkins (Houghton Mifflin, 1997). Although the text of this dramatic book, illustrated with detailed black-and-white drawings, may be too complex for younger students, the pictures of each gladiator are captioned with one-paragraph descriptions which most children will be able to read. (RA 2–3, IR 4–5)
- I Wonder Why Romans Wore Togas and Other Questions About Ancient Rome, by Fiona MacDonald (Kingfisher, 1997). Each page contains a simple question ("Why were Roman roads so straight?") and a 1–3 paragraph answer, written in large letters; color illustrations. (IR; may be RA for some second graders)
- The Roman News: The Greatest Newspaper in Civilization, by Andrew Langley and Philip DeSouza (Candlewick Press, 1999). An entertaining and slightly tongue-in-cheek look at Roman life, Roman politics, and the greatest events in Roman history. (RA 2, although large summary paragraphs may be IR; IR 3–5)

#### **Corresponding Literature Suggestions**

- Aesop's Fables, by Jerry Pinkney (SeaStar Books, 2000). Readable retellings and very attractive illustrations. Includes the story of Androcles and the Lion. (RA 1–2, IR 3–6)
- Classic Myths to Read Aloud, by William F. Russell (Crown, 1992). A collection of Greek and Roman myths, designed to be read aloud to children five and older. (RA)
- The Orchard Book of Roman Myths, by Geraldine McCaughrean, illus. Emma Chichester Clark (Orchard Books, 2001). Stories about Roman heroes (Aeneas, Romulus and Remus), Roman gods (Vulcan, Diana, Endymion, Mercury), and Roman legends (the geese who saved Rome from invading Gauls, the theft of the Sabine women), all retold for reading aloud. Each story is 6–8 pages, attractively illustrated. The previous version—and the one that many libraries may have—was published by Margaret McElderry Books and titled Roman Myths. (RA 2–4, IR 5)
- Roman Myths and Legends, retold by Anthony Masters (Peter Bedrick Books, 2000). Beautiful (but sometimes scary) paintings illustrate these well-told stories from Roman mythology, including Romulus and Remus, Cupid and Psyche, Dido and Aeneas, and Horatius at the bridge. (RA 1–3, IR 3–5)
- Rome Antics, by David MacCaulay (Houghton Mifflin, 1997). A homing pigeon soars through Rome, visiting ancient landmarks and ducking modern tourists. (IR)

A	1	Δ.	D	W	770	71	Q1	K
1	41	٦.	I-	·v	V	J	N	$\mathbf{r}$

#### The Roman Empire (Student Page 1, answer 254)

- 1. Color the Mediterranean Sea blue. It should look like a flying duck.
- 2. The center of the Roman Empire was the city of Rome. The emperor lived there. Circle Rome with purple, the color of royalty.
- 3. In yellow, outline the borders of the Roman Empire when it was at its largest point. Use the dotted line to help you.

COLORING PAGE A Barbarian (Student Page 2)

#### PROJECTS -

#### ART PROJECT Flying Around the Roman Empire

Materials: □ Flying Carpet Figure (Student Page 3)

□ Photograph of you (that you can cut up)

□ Wall map

Directions:

- 1. Color the figure of the child on the flying carpet. Cut your own face out of the photograph and glue it over the blank face of the figure.
- 2. Now use your flying carpet to travel around the Roman Empire. Put your figure over the Mediterranean Sea. "Fly" it over to Italy. Then fly up Italy, over the Alps at the top of the "boot," and then over to Britain. Fly from Britain down to Spain, and then across the "nose" of the Mediterranean Sea, down into North Africa. Fly east (right) until you cross the Nile River. Turn north (up) and fly over Palestine and Asia Minor. Turn west (left) and fly across Greece and then back to Italy.
- 3. Now you can fly your "carpet" all around the house!

#### CRAFT PROJECT Make a Roman Legion's Signum or Standard

Each legion in the Roman Army had its own *signum*, or standard, that it carried into battle. The first *signa* were made from bundles of straw tied to a pole. But as time passed, they became highly decorated. During the later part of the Roman Empire, most *signa* were decorated with ribbons, gold or silver eagles mounted at the top, and round metal disks. Each metal disk was carved with a picture of a fierce animal or a portrait of the emperor.

A special soldier called a *signifer* had the honor and responsibility of making sure the legion's *signum* was never lost in battle. The job was a dangerous one because the *signum* was so heavy that the soldier could not carry a weapon to protect himself. If a *signum* were lost during battle, the entire legion was shamed and disbanded as punishment. Follow the directions below to make your own Roman *signum* that you can use when you reenact a Celtic battle for Chapter 2.

Materials:		Long	cardboard	tube	(from	wrapping	paper)	$\square$ A
------------	--	------	-----------	------	-------	----------	--------	-------------

□ Construction paper

□ Cardstock or lightweight cardboard

□ Eagle or laurel templates (Student Pages 4 and 5)

Aluminum foil

□ Lengths of ribbon or yarn

☐ Glue, scissors, pen and crayons

Directions

- 1. Cut several 6" round circles from the cardstock and wrap with aluminum foil. You may need to use some glue to hold the foil in place. Use a pen and press firmly on the foil to draw an outline of a fierce animal or an emperor's portrait. If you prefer, you can use pictures from magazines and glue them on instead.
- 2. Cut out the eagle or laurel template from the Student Pages. Color it. Glue it on a piece of cardstock. Cut the cardstock so it is the exact size of the template.
- 3. Next, cut out a  $2" \times 12"$  strip of cardboard. This will be used as the crossbar.
- 4. Assembly: Glue the eagle or laurel wreath at the top of the tube. Just below the eagle, glue the crossbar horizontally. Underneath the crossbar, space out and glue the "metal" disks into place on the tube. Be sure to leave enough room at the bottom of the tube so it can be held up. Allow the glue to dry completely. After everything is dry, cut long lengths of ribbon or yarn and tie, glue or staple them onto the crossbar. Your *signum* is now ready to use.

#### CRAFT PROJECT Cookie Dough Roman Pillar

Make a crumbled Roman building—and then be a barbarian and finish off your work!

Materials: □ Sugar cookie dough (a nice, sturdy recipe below) □ Oven

☐ Spatula, kitchen knife and/or toothpick ☐ Cookie sheet (greased)

Directions:

- 1. Remember that the pillars of the buildings of Rome fell.
- 2. Follow the recipe for the cookie dough.
- 3. Cover your hands with flour. Roll a lump of cookie dough into a thick pillar and lay it flat on your greased cookie sheet. Flatten lumps of dough into the base and top of the pillar and attach to the pillar. Carve the pillar with your knife or toothpick. If you like, you can sprinkle cinnamon sugar on the pillar to look like crumbling bits of stone.
- 4. Bake at 325 degrees for fifteen minutes (or until firm and lightly browned).
- 5. Once cooled take a picture of your sculpture. Then eat!

#### Sugar Cookie Recipe

Ingredients: ½ cup (1 stick) butter or margarine, softened 2 cups flour

½ cup sugar 1 teaspoon baking powder

1½ teaspoons vanilla, almond, or lemon extract ½ teaspoon salt

1 egg

Sprinkles, colored sugar, candy pieces, and/or cinnamon sugar (optional)

Directions:

- 1. In a large bowl, cream butter and sugar. Beat in vanilla and egg.
- 2. In a small bowl, combine flour, baking powder and salt. Mix well.
- 3. Add dry mixture to the butter mixture little by little. Mix on low speed.
- 4. Press dough together with hands.
- 5. Divide dough into four balls. Wrap each in plastic wrap and chill for 2 hours in the refrigerator.
- 6. Use one ball of dough for the pillar (directions above). For remaining dough, roll each ball until ¼ inch thick. Cut with cookie cutters. Decorate with sprinkles, cinnamon sugar, colored sugars, or candy pieces. Place cookies on a greased cookie sheet.
- 7. Bake at 350 degrees for 8–10 minutes or until light brown.

#### COOKING PROJECT Eat Like a Roman Soldier

Keeping the peace in Roman territories was hard work! Roman soldiers couldn't carry all of the comforts of home with them. Most ate food cooked over a fire. What do you think that would taste like? Try this and see!

Directions:

- 1. Prepare the food carefully on a clean cutting board or kitchen counter. Center a large square piece of foil on the work space. Put the hamburger patty down in the center of the foil, first. Add the onion and then the other vegetables.
- 2. Wrap up the foil packet sealing the ends carefully. This is an important step. The packet must be sealed securely because it acts as a pressure cooker when sealed correctly. Fold it over and pinch it down tight.
- 3. If it is possible, dig a hole in the ground in your backyard about the width of a tire. Adult should be in charge of building a small fire in the fire pit.
- 4. Place foil dinner into the fire with a stick and let it cook 35 minutes. (If necessary, you can also cook this in the oven at 350 degrees.)
- 5. Open and check if meat is cooked all the way through. It should not be pink in the center.
- 6. Use your clean hands to eat your foil dinner when it has cooled a bit. That's what the Romans did. No spoons or forks allowed!

#### ART PROJECT Roman Empire from a Carpet View

What if that imaginary magic carpet of yours took you high enough that you could see the entire Roman Empire? What would it look like? Using your Chapter 1 map you can find out!

Materials:

Masking tape

Washable markers

Large floor space

Wide end rolls of newsprint paper (available at your local newspaper printer, usually at a very low price)

Directions:

- 1. Roll out two to three strips of newsprint—as long as you are tall—on to the large floor space that you'll be working on. Lay the strips with the sides touching. If three pieces are too wide, use only two.
- 2. Tape the strips of paper together at the seams where they are touching. Flip the taped pieces of paper over so that the taped sides are touching the floor and cannot be seen.
- 3. Look at your map. How will you put the same picture on to the large paper on the floor? This is where the game begins! Try to have the Mediterranean Sea in the middle of the paper. Don't worry about it looking perfect, just do your best. Decide where to start and with one eye on the map, follow it with a marker on to the map you are making on the floor.
- 4. Now look at the floor map. How does it look? Remember it doesn't have to be perfect. Label the places you remember from the chapter you just read.

# The Early Days of Britain



#### **Encyclopedia Cross-References**

UBWH 84–85, UILE 182–183 KIHW 112–113, KHE 68–69

#### THE CELTS OF BRITAIN

#### Review Questions

What were the fierce, dangerous, blue-painted warriors of Britain called? *The blue-painted warriors were called Celts*.

What did the Celts do to the Romans in Britain? The Celts drove the Romans out.

What did "bards" do? They memorized and sang stories that were never written down.

In the story of the warrior Craith, what was the name of the giant? The giant was named Giant Fovor of the Mighty Blows.

Craith asked three warriors to help him rescue the princess. Each warrior had a different gift. Can you remember at least two of the gifts? *One warrior could see well, one could run fast, and one could hear the grass grow.* 

#### Narration Exercise

"The Celts lived in Britain. They were strong and fierce warriors. They told stories about warriors to their children." OR

"A warrior named Craith wanted to marry a beautiful woman. He asked other warriors to help him. The warriors could run fast, see things far away, and hear well."

#### BARBARIANS COME TO BRITAIN

#### Review Questions

Why did the Celtic king Vortigern ask the Angles and the Saxons to come over to Britain? *He wanted them to help him fight the other Celtic tribes.* 

What did the Celts do once the Angles and the Saxons moved into their land? Some Celts married the barbarians. Other Celts went and lived somewhere else.

Do you remember what the kingdom of the Angles and Saxons became known as? The kingdom of the Angles and Saxons became known as England.

The Celts moved into the north and west of Britain. Can you remember two of the three countries where they settled? *The three countries are now called Scotland, Ireland, and Wales.* 

What do we call this time in English history? We call it the Middle Ages or the Dark Ages.

Why do we call it the Dark Ages? We call it the Dark Ages because the Angles and Saxons didn't write down any history or records.

#### NARRATION EXERCISE

"The tribes of the Celts fought each other. A king of one of the tribes asked the barbarians to come over and help him fight the other Celts. The barbarians liked Britain so much that they stayed there." OR

"Angles and Saxons came to live in Britain. Now we call it 'England.' The Celts went to other parts of Britain to live. We call this the Dark Ages."

#### BEOWULF THE HERO

#### Review Questions

What happened to the men who slept in the king's hall? A monster came in and ate them.

Who came to help the king kill the monster? Beowulf, the mightiest man on the earth, came to help the king.

When Beowulf and the monster Grendel were fighting, what painful thing happened to Grendel? *Beowulf* pulled his arm off.

Why did Beowulf decide to fight with bare hands? Beowulf didn't think it would be fair to fight with weapons, since Grendel didn't have any.

What did Grendel do after he was wounded? He ran away and jumped into the water.

How did the king thank Beowulf when he heard that Grendel had been defeated? *He had a great feast and gave Beowulf gold armor.* 

#### Narration Exercise

"There was a monster that was eating all the warriors at night. Beowulf came and killed the monster. The king was so happy he gave Beowulf gold armor."

#### **Additional History Reading**

The Ancient Celts, by Patricia Calvert (Franklin Watts, 2005). An excellent guide to the Celts during Roman times, with many illustrations and a good clear explanation of the earliest Celtic tribes and their origins. (RA 1–3, IR 3–6)

The Celts (See Through History), by Hazel Mary Martell (Viking, 1996). A colorful and interesting guide to ancient Celtic culture. (RA)

*The Celts: Lost Civilizations*, by Allison Lassieur (Lucent Books, 2001). Plenty of maps and photographs, but the text is for slightly older students. Select a section to read out loud. (RA 1–4, IR 4–5)

Life in Celtic Times, by A.G. Smith (Dover, 1997). Focuses on the culture of the ancient Celts. (RA)

Raiders of the North: Discover the Dramatic World of the Celts and Vikings, by Philip Steele (Southwater Publishers, 2001). Focuses on the warlike nature of the Celts. (RA)

#### **Corresponding Literature Suggestions**

- *Beowulf*, by Welwyn Wilton Katz (Groundwood Books, 2007). A prose retelling of the story of Beowulf, from the point of view of his young relative Wiglaf. Lengthy and somewhat difficult for younger children, but good for slightly older students. (RA 3–4, IR 5)
- *Beowulf the Warrior*, by Ian Serraillier (Ignatius Press, 1997). Retells the story of Beowulf, in shortened form, in verse that preserves some of the alliteration; a few black-and-white illustrations. (RA 1–3, IR 4–5)
- Celtic Fairy Tales, by Joseph Jacobs (Kessinger, 2003). A standard collection of wonderful tales. (RA)
- Celtic Fairy Tales, by Neil Philip, illus. Isabelle Brent (Viking, 1999). Tales from Scotland, Ireland, Wales, Cornwall, and Brittany. Each story is longer than the stories in the Verniero book (below), but still appropriate for reading aloud. (RA 1–3, IR 4–5)
- Celtic Memories, by Caitlin Matthews (Barefoot, 2003). Twelve traditional Celtic tales, suitable for reading aloud. (RA 1–3, IR 3–5)
- Celtic Myths, by Sam McBratney, illus. Stephen Player (Hodder and Stoughton, 2005). Slightly more difficult tales for stronger readers. (IR 4–5)
- Favorite Celtic Fairy Tales, by Joseph Jacobs (Dover, 1995). Eight longer tales for reading aloud or for good readers (the print is large and easy on the eye). (RA 1–4, IR 4–5)
- Favorite Medieval Tales, by Mary Pope Osborne and Troy Howell (Scholastic Press, 2002). Wonderful (and brief) retellings of Beowulf, Gawain and the Green Knight, The Song of Roland, and other Celtic and early British tales, with full-color paintings as illustrations. Highly recommended! (RA 1–3, IR 4–5; may also be independent reading for strong third-grade readers)
- One Hundred and One Celtic Read-Aloud Myths and Legends, by Joan Verniero (Black Dog and Leventhal Publishing, 2001). 101 well-written tales that can be read in ten minutes or less. (RA 1–2, IR 3–5)

#### \_ MAP WORK \_

#### Barbarians Come to Britain (Student Page 6, answer 254)

- 1. Start on the mainland of Europe. Use a red crayon to circle the area that the Angles and Saxons originally lived (it is marked on your map).
- 2. Next draw an arrow across the North Sea to retrace the voyage the Angles and Saxons made to reach Britain. Use red to color the area they settled (this is the small area closed off by the dotted line).
- 3. Color the rest of Britain and Ireland (the large island west of Britain) blue to show where the Celts were living.

COLORING PAGE Beowulf, ready to fight Grendel (Student Page 7)

#### \_ PROJECTS \_

#### GAME ACTIVITY Defeat the Romans

The Celts and the Romans fought over control of Britain. Play this game to see who will gain control of the area.

Materials: □ Chess/checker board

□ Red and blue colored card stock or paper

□ Ruler, scissors and pencil

- Directions: 1. This game can be played on a chess board, or by drawing an 8 × 8 grid on a sheet of paper.
  - 2. Cut two sets of 17 1-inch square tokens, one set from each color of card stock/paper. Label 16 of the tokens with an "S" and one with a "G." These are the General and the Soldiers of your army. The blue tokens are the Celts, and the red tokens are the Romans.
  - 3. Game Objective: The objective of this game is to capture all of the opposing army's men, before yours are captured.
  - 4. Game Rules: Flip a coin to see which player goes first. Play begins by taking turns and placing tokens on any open square available on the board, one token at a time. When the tokens of both armies have been placed on the board, continue taking turns by moving a Soldier or General token one space at a time in any direction. Your goal is to try to sandwich the opponent's Soldiers in between two of your own. When this happens, you have captured that Soldier and can remove him from the board. The General token can be captured in a similar way, but he has the ability to jump over a Soldier into an empty spot (in other words, to capture the General you must surround him with two rows of opposing Soldiers). If an opponent's man is trapped between the General and one of his own men, the opponent's Soldier is captured and removed from the board. A player must always move a man when it is his turn, even if it results in the Soldier being captured. The first person to capture all of the opposing army's Soldiers wins. If a General is taken captive, the game is over immediately. Remember, protect your leader at all costs.

#### CRAFT PROJECT Celtic Double-Headed War Axe

Materials: ☐ A long cardboard tube from gift-wrap paper □ Scissors, paintbrush, glue

 $\square$  10" × 17" poster board or other thick cardboard ☐ Axe blade pattern (Student Page 8)

☐ Brown and silver paint □ Optional: Aluminum foil

□ 2 yards twine or string

Directions:

- 1. Use the axe blade pattern to draw one side of the blade head onto the cardboard. Flip the pattern over, line it up with the one just drawn, and trace the other side of the blade head. Use scissors to cut the pattern out.
- 2. Paint the cardboard tube brown (to simulate wood) and the blade head silver (to simulate metal). For a shinier blade head, cover it with a large piece of aluminum foil. A small piece of tape will hold down any stubborn edges.
- 3. Use a pair of scissors to make two parallel cuts in the cardboard tube. Make the cuts long enough (about 6") so that all but an inch of the middle spike is down inside the tube.
- 4. Use the twine/string to wrap around the blade head and axe handle in an "X" fashion. This will secure the blade from falling out and simulate how the Celts attached their blades into the wooden handles of their axes.

#### ACTIVITY PROJECT Celtic Warrior Reenactment

The Celts were known around the world as fierce, brave warriors. The ancient Greek geographer, Strabo, said of the Celts, "The whole race...is war mad." Before going into battle, the men would paint blue swirling patterns all over their bodies. They believed that the patterns had mystical powers and would protect them from harm during the battle. To make themselves look even fiercer, they used mud and clay to spike out their hair in all directions. It must have been a scary sight to see: hundreds of blue-painted men holding double-headed axes, screaming, yelling, and running toward you. To become a Celtic warrior, follow the directions below.

Materials:	■ Double-headed axe, Celtic cloak and brooch
	☐ Blue-colored face paint or eye shadow
	☐ Hair mousse (extra firm holding)
	□ Optional items – old white t-shirt and blue fabric paint

- 1. Use the blue face paint or eye shadow to paint blue swirling patterns on your body. Or, if you prefer, use an old t-shirt and draw the swirls with blue fabric paint.
- 2. Use the extra firm holding mousse to create the spikes in your hair. Do this by using liberal amounts of mousse and smaller portions of hair. If your hair is long, use a blow drier to help the mousse dry more quickly.
- 3. To make it even more fun, find a couple of friends to play the Romans in your reenactment.

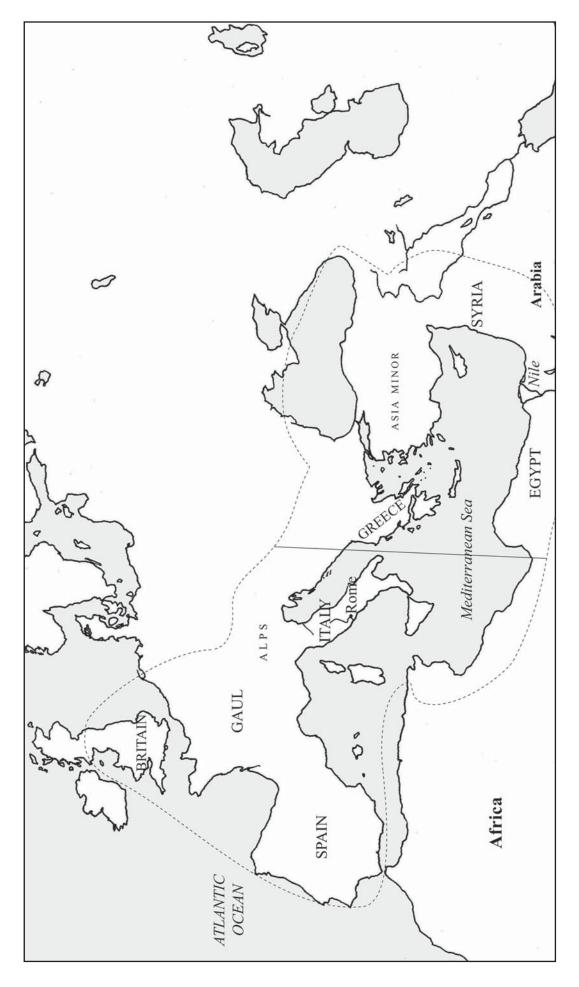
#### CRAFT PROJECT Celtic Brooch and Cloak

The Celts lived in a colder climate and wore knee-length woolen cloaks to keep warm. To secure the cloak around their shoulders, the Celts would pin the cloak closed with a bronze brooch that had been decorated with red, blue, yellow and green enameling.

Materials:	□ 1 yard of a solid color fabric	<ul> <li>Large pin backing or safety pin</li> </ul>
	□ Piece of light cardboard	□ Red, blue, green and yellow markers
	□ Dragon brooch pattern (Student Page 9)	☐ Scissors and glue

- Directions: 1. Glue the dragon brooch pattern to a piece of cardboard. After it has dried completely, cut it out and color it in with your markers.
  - 2. After coloring the design in, turn the brooch over and glue the pin backing on. Use a liberal amount of glue to make sure the backing stays in place. A hot glue gun would work nicely for this too. Once the glue has completely dried, your brooch is ready to use.
  - 3. Open up the fabric and use one of the short ends to drape over your shoulders and around your neck. Use your dragon brooch pin to secure the two ends. If the cloak is too long, have someone trim it to the desired length.

Chapter 1: The Roman Empire





Flying Carpet Figure



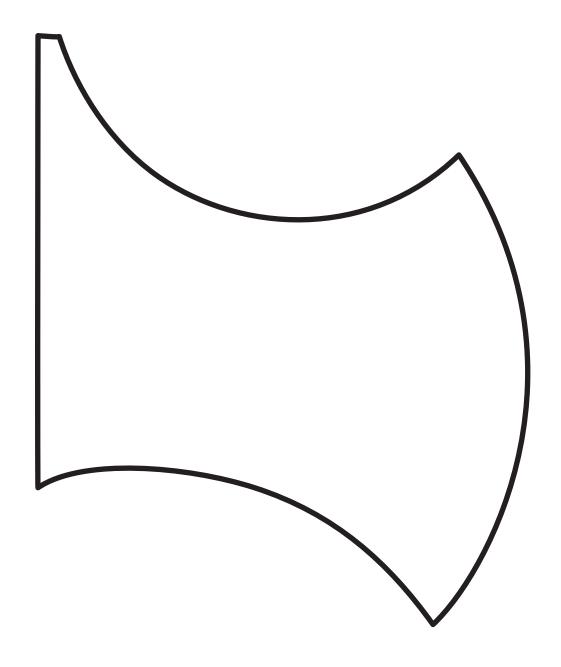


## Chapter 2: Barbarians Come to Britain





# **Axe Blade Pattern**



# **Dragon Brooch Pattern**

